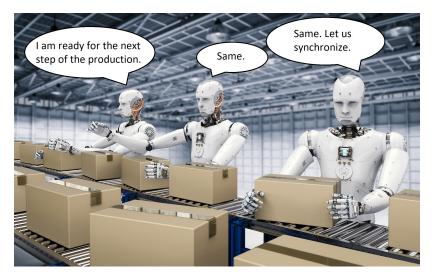
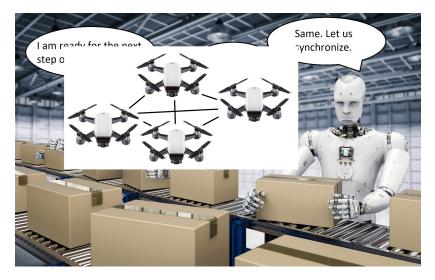
Mathieu Lehaut, Nir Piterman

University of Gothenburg, Sweden

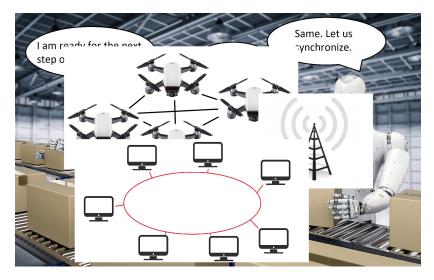
GandALF 2024





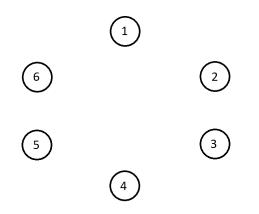






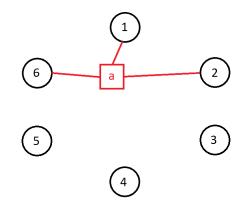
Distributed setting

Independent processes



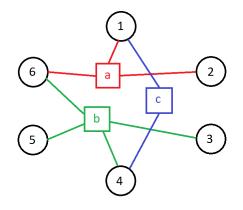
Distributed setting

Independent processes communicating over channels



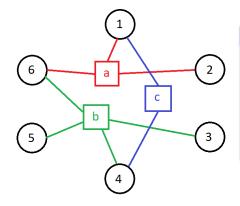
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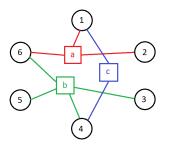


Some assumptions

- Asynchronous system
- Rendez-vous communication
- No sender/receiver distinction

Fixed or reconfigurable communications

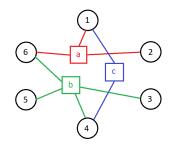
Fixed topology:



$$1:a,c$$
 $2:a$ $3:b$ $4:b,c$ $5:b$ $6:a,b$

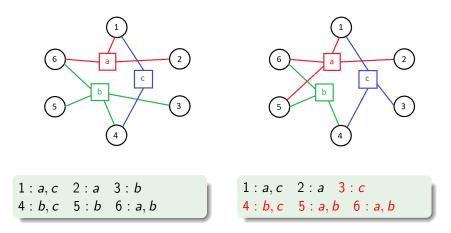
Fixed or reconfigurable communications

With reconfiguration: before...



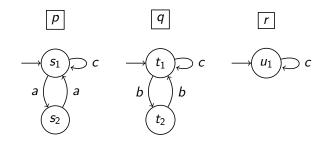
Fixed or reconfigurable communications

With reconfiguration: before... ... and after

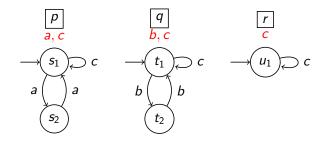


Zielonka's Asynchronous Automata (AA)

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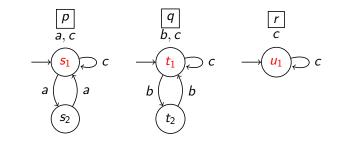


Zielonka's Asynchronous Automata (AA)



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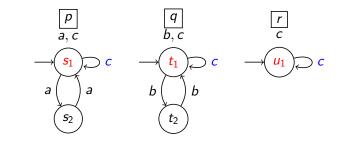
Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1)$

Zielonka's Asynchronous Automata (AA)

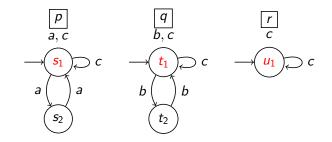
Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1) \rightarrow^{\mathsf{c}}$

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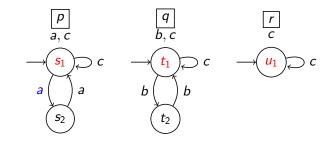
Fix set of processes, channels, and communication structure



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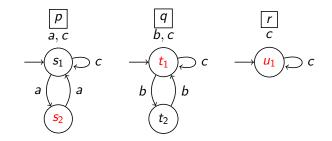
Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1) \rightarrow^{\mathsf{c}} (s_1, t_1, u_1) \rightarrow^{\mathsf{a}}$

Zielonka's Asynchronous Automata (AA)

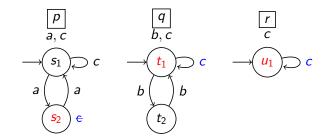
Fix set of processes, channels, and communication structure



 $\rho = (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{c}} (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{a}} (\mathbf{s}_2, \mathbf{t}_1, \mathbf{u}_1)$

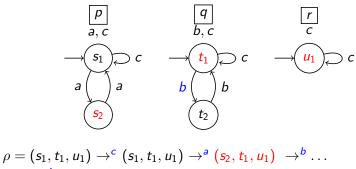
Zielonka's Asynchronous Automata (AA)

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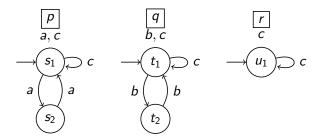
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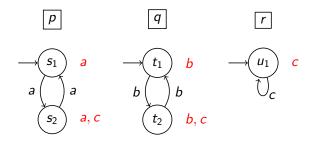
Fix set of processes, channels, and communication structure



 $\begin{array}{l} \rho = (s_1, t_1, u_1) \rightarrow^c (s_1, t_1, u_1) \rightarrow^a (s_2, t_1, u_1) \rightarrow^b \dots \\ w = cab \dots & \text{Language: all } c \text{ preceded by even number of } a \& b \end{array}$

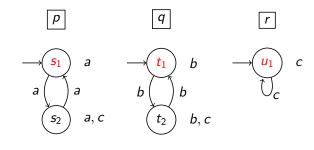
Reconfigurable Asynchronous Automata (RAA)

Reconfigurable Asynchronous Automata (RAA) Fix set of processes, channels, and communication structure Communication structure is state-dependent



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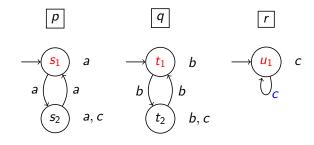
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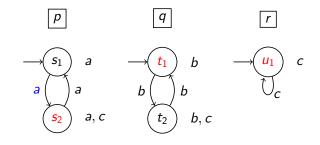
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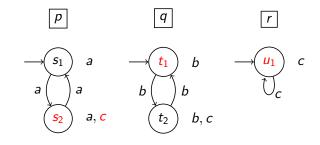
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Fix set of processes, channels, and communication structure Communication structure is state-dependent



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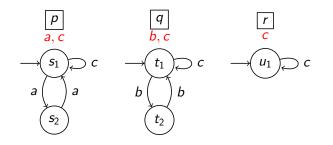
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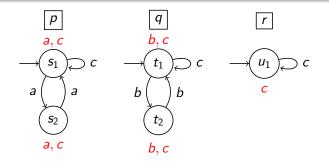
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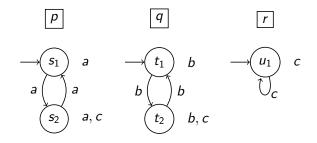
Result 2: Reconfigurable \rightarrow Fixed

Same with other direction!

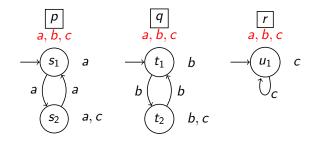
Result 2: Reconfigurable \rightarrow Fixed Same with other direction!

Proof idea: Listen to every channel, ignore (but don't block!) communications you were not supposed to listen to originally

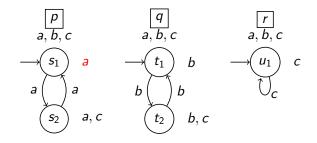
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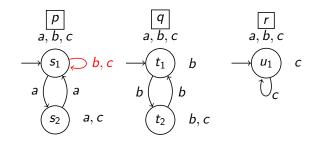
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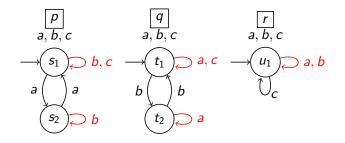
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Can we do better?

Adding reconfigurability does not increase expressiveness.

But...

Previous construction is unsatisfactory: All processes listen to all channels

Can we do better? Not really...

Result 3: No better general construction

There is a RAA such that in any equivalent AA, every process:

- either listens to every channel, or
- can be lead to a passive all-accepting state.

Proof idea

Main ideas

- We build an RAA with n processes and n + 1 channels.
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- We build an RAA with n processes and n + 1 channels.
- The behavior (blocking/allowing communications) of a process changes when receiving instructions from a special *switching channel*.
- After enough communications, a different channel assumes the role of the switching channel, and so on.
- With a fixed topology, not listening to the switching channel means accepting everything.

More results about this construction

Previous statement

There is a RAA such that in any equivalent AA, every process:

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More results about this construction

Strenghtened statement

There is a RAA such that in any equivalent AA there is an alternative initial configuration from which the same language is accepted, and every process:

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More results about this construction

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"Complexity"

Every process in the RAA listens to at most 3 channels at a time (O(1) connections). Every non-trivial process in the AA listens to all channels (O(n) connections).

Takeaway message

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Thank you for your attention!

The switching RAA for n = 2

