

Epistemic Skills

Logical Dynamics of Knowing and Forgetting

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Similarity between Compound Data

Name	Age	Hobbies
Alice	25	reading, hiking, cooking
Alicia	27	reading, dancing, cooking

- Jaccard similarity for hobbies (sets):

$$H_1 = \{\text{"reading", "hiking", "cooking"}\}$$

$$H_2 = \{\text{"reading", "dancing", "cooking"}\}$$

$$\frac{|H_1 \cap H_2|}{|H_1 \cup H_2|} = \frac{2}{4} = 0.5$$

- Jaro-Winkler similarity for names:

$$\text{sim}_{jw}(\text{"Alice"}, \text{"Alicia"}) = 0.893$$

- Numeric similarity for ages:

$$1 - \frac{|25 - 27|}{\max(25, 27)} = 1 - \frac{2}{27} \approx 0.926$$

- Composite similarity:

$$\frac{0.893 + 0.926 + 0.5}{3} = 0.773$$

Gene	Sample ID	Expression Level (FPKM)	P-Value	Log Fold Change
BRCA1	Sample001	35.4	0.002	2.3
TP53	Sample001	50.2	0.005	-1.8
HER2	Sample002	25.1	0.001	3.1
EGFR	Sample002	45.6	0.003	-2.0

Retention Time (min)	Peak Area	Compound	Concentration (mg/L)
5.2	1500	Compound A	12.5
10.6	2500	Compound B	25.0
15.3	3000	Compound C	30.5

Chemical Shift (δ ppm)	Multiplicity	Coupling Constant (Hz)
1.25	Singlet	-
3.45	Doublet	7.2
7.60	Triplet	15.3

Cell Population	Marker	Fluorescence Intensity (MFI)
CD4+ T cells	CD25	150
CD8+ T cells	CD69	200
B cells	CD19	100



Abstract Similarity between Complex Worlds

A generalization from similarity degrees to aspects

S : a set of skills/aspects

S1 $s(x, y) \subseteq S$ (abstract measure)

S2a $s(x, y) = S \implies x = y$ (congruence implies equality)

S3 $s(x, y) = s(y, x)$ (symmetry)



From similarity to knowledge

similarity

between possible worlds



indistinguishability

of possible worlds

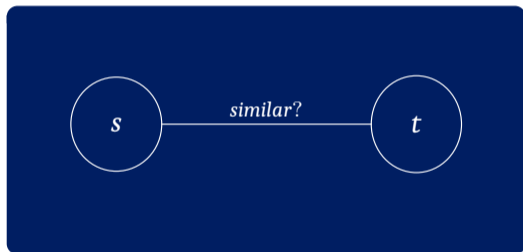


uncertainty



knowledge:

propositions free from uncertainty





Models

We have chosen a general way of representing similarity

P : atoms

A : agents

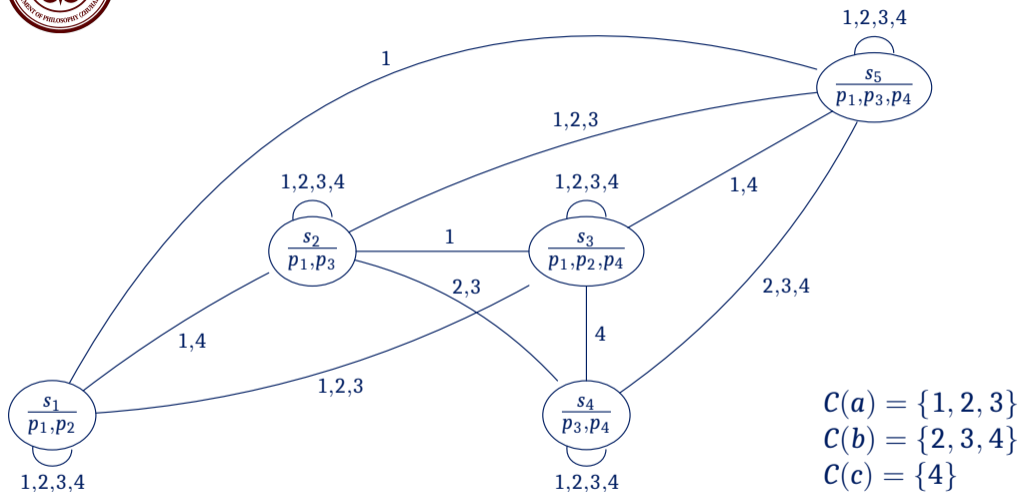
S : epistemic skills

A model is a quadruple (W, E, C, V) :

- W : worlds / states / nodes
- $E : W \times W \rightarrow \wp(S)$: edge function
- $C : A \rightarrow \wp(S)$: capability function
- $V : W \rightarrow \wp(P)$: valuation



Illustration of a Model





Basic Language and Formal Semantics

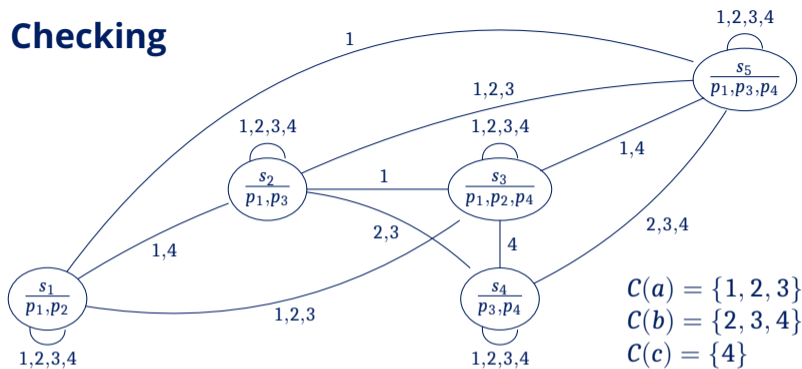
Epistemic language: $\phi ::= p \mid \neg\phi \mid (\phi \rightarrow \phi) \mid K_a\phi$

Satisfaction: $M, s \models p \iff p \in \nu(s)$
 $M, s \models \neg\psi \iff \text{not } M, s \models \psi$
 $M, s \models \psi \rightarrow \chi \iff \text{if } M, s \models \psi \text{ then } M, s \models \chi$
 $M, s \models K_a\phi \iff \text{for all } t \in W, \text{ if } C(a) \subseteq E(s, t) \text{ then } M, t \models \phi$

- $C(a)$: agent a 's skill set
- $E(s, t)$: skills with which one cannot discern between s and t
- $C(a) \subseteq E(s, t)$: a cannot discern between s and t



Model Checking



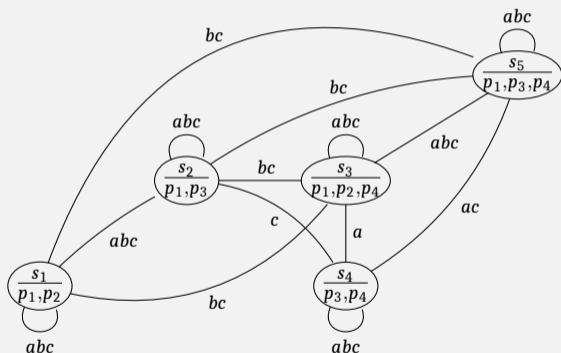
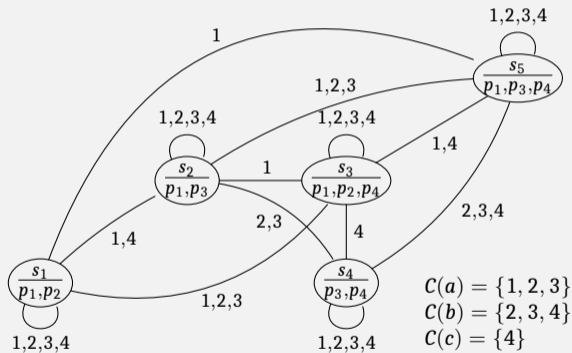
$$s_2 \models K_a p_3$$

$$s_4 \models \neg K_b p_1 \wedge \neg K_b \neg p_1$$

$$s_3 \models K_c (K_a p_3 \vee K_a \neg p_3)$$



Translation to Classical Kripke Model





Some Results

- Complexity of model checking: in P
- Satisfiability/validity problem: PSPACE complete
- Axiomatization: **KB**

Liang X. & Wáng, Y.N. [Epistemic Logics over Weighted Graphs](#). LNGAI 2022.



Similarity Metrics (CMZ2009) *

We can also go for more concrete similarity measures

S1'	$s(x, x) \geq 0$	(nonnegative self-similarity)
S2a'	$s(x, y) = 1 \implies x = y$	(congruence implies equality)
S2b	$s(x, x) \geq s(x, y)$	(high self-similarity)
S3	$s(x, y) = s(y, x)$	(symmetry)
S4	$s(x, z) \geq s(x, y) + s(y, z) - s(y, y)$	(sharp triangularity)

Liang X. & Wáng, Y.N. *Epistemic Logics via Distance and Similarity*. PRICAI 2022.

Liang X. & Wáng, Y.N. *Similarity Metrics from the Perspective of Epistemic Logic*. manuscript.



Incorporating Group Knowledge

CK, DK, EK and FK





Notions of Group Knowledge

- Individual knowledge: $K_a\phi$
- Mutual/Everyone's knowledge: $E_G\phi := \bigwedge_{x \in G} K_x\phi$
- Common knowledge: $C_G\phi$, make sure that $\models C_G\phi \leftrightarrow E_G(\phi \wedge C_G\phi)$
- Distributed knowledge: $D_G\phi$, to be reinterpreted
- Field knowledge: $F_G\phi$, new

Liang X. & Wáng, Y.N. Field Knowledge as a Dual to Distributed Knowledge: A Characterization by Weighted Modal Logic. LNGAI 2024.



Semantics

Model $M = (W, E, C, V)$

$M, s \models K_a \psi \iff$ for all $t \in W$, if $C(a) \subseteq E(s, t)$ then $M, t \models \psi$

$M, s \models E_G \psi \iff$ for all $a \in G$, $M, s \models K_a \psi$

$M, s \models C_G \psi \iff$ for all $n \in \mathbb{N}^+$, $M, s \models E_G^n \psi$

$M, s \models D_G \psi \iff$ for all $t \in W$, if $\bigcup_{a \in G} C(a) \subseteq E(s, t)$ then $M, t \models \psi$

$M, s \models F_G \psi \iff$ for all $t \in W$, if $\bigcap_{a \in G} C(a) \subseteq E(s, t)$ then $M, t \models \psi$

- Distributed knowledge: the group's knowledge by combing the individual skills
- Field knowledge: the group's knowledge by their common skills



Semantics

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$M, s \models D_G \psi \iff$ for all $t \in W$, if $\bigcup_{a \in G} C(a) \subseteq E(s, t)$ then $M, t \models \psi$

$M, s \models F_G \psi \iff$ for all $t \in W$, if $\bigcap_{a \in G} C(a) \subseteq E(s, t)$ then $M, t \models \psi$

- Distributed knowledge: the group's knowledge by combing the individual skills
- Field knowledge: the group's knowledge by their common skills

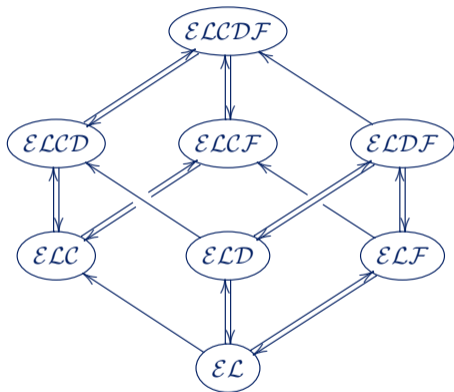
Compare:

$M, s \models E_G \psi \iff$ for all $t \in W$, if $(s, t) \in \bigcup_{a \in G} R_a$, then $M, t \models \psi$

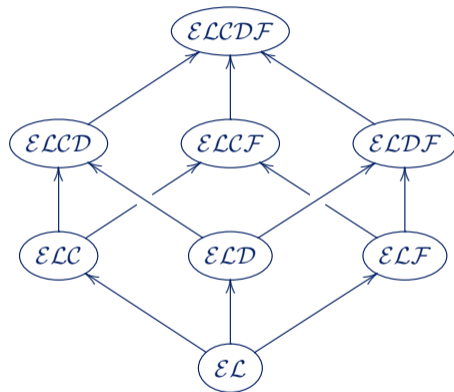
$M, s \models D_G \psi \iff$ for all $t \in W$, if $(s, t) \in \bigcap_{a \in G} R_a$, then $M, t \models \psi$



Expressivity *



(a) when $|Ag| = 1$



(b) when $|Ag| \geq 2$



Axiomatization *

- Base system: **KB**

- System **F**

- (K_F) $F_G(\phi \rightarrow \psi) \rightarrow (F_G\phi \rightarrow F_G\psi)$
- (F1) $F_{\{a\}}\phi \leftrightarrow K_a\phi$
- (F2) $F_G\phi \rightarrow F_H\phi$ with $H \subseteq G$
- (BF) $\phi \rightarrow F_G\neg F_G\neg\phi$
- (NF) from ϕ infer $F_G\phi$

- System **C**

- (C1) $C_G\phi \rightarrow \bigwedge_{a \in G} K_a(\phi \wedge C_G\phi)$
- (C2) from $\phi \rightarrow \bigwedge_{a \in G} K_a(\phi \wedge \psi)$
infer $\phi \rightarrow C_G\psi$

- System **D**

- (K_D) $D_G(\phi \rightarrow \psi) \rightarrow (D_G\phi \rightarrow D_G\psi)$
- (D1) $D_{\{a\}}\phi \leftrightarrow K_a\phi$
- (D2) $D_G\phi \rightarrow D_H\phi$ with $G \subseteq H$
- (BD) $\phi \rightarrow D_G\neg D_G\neg\phi$

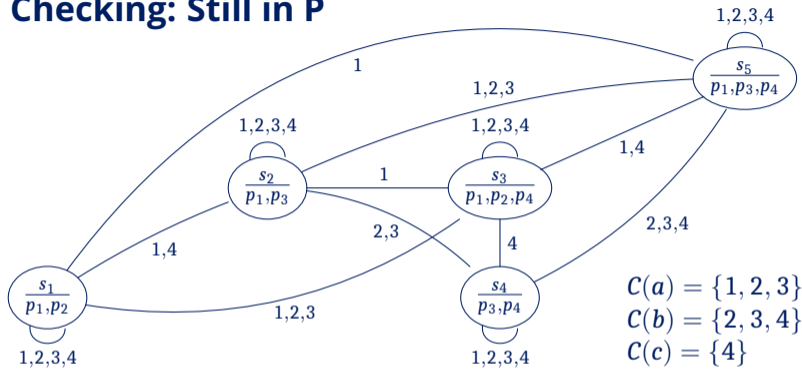


Completeness proofs *

- By translation of satisfiability
 - **KB**
- Canonical model method
 - **KB**
- Path-based canonical models (unraveling/folding)
 - **KB \oplus D, KB \oplus F, KB \oplus D \oplus F**
- Finitary path-based canonical models
 - **KB \oplus C, KB \oplus C \oplus D, KB \oplus C \oplus F, KB \oplus C \oplus D \oplus F**



Model Checking: Still in P



$$s_2 \models K_a p_3$$

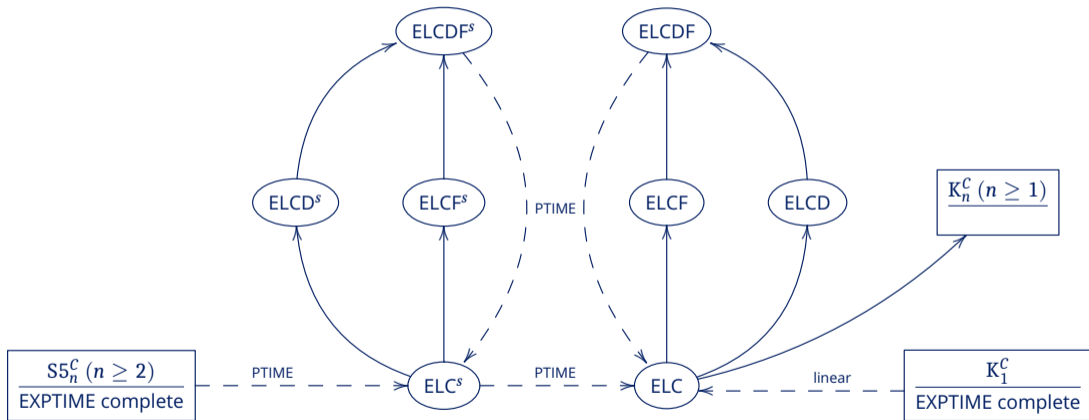
$$s_4 \models \neg F_{\{a,b\}} \neg p_1$$

$$s_5 \models \neg C_{\{a,c\}} p_1$$



Computational complexity of SAT

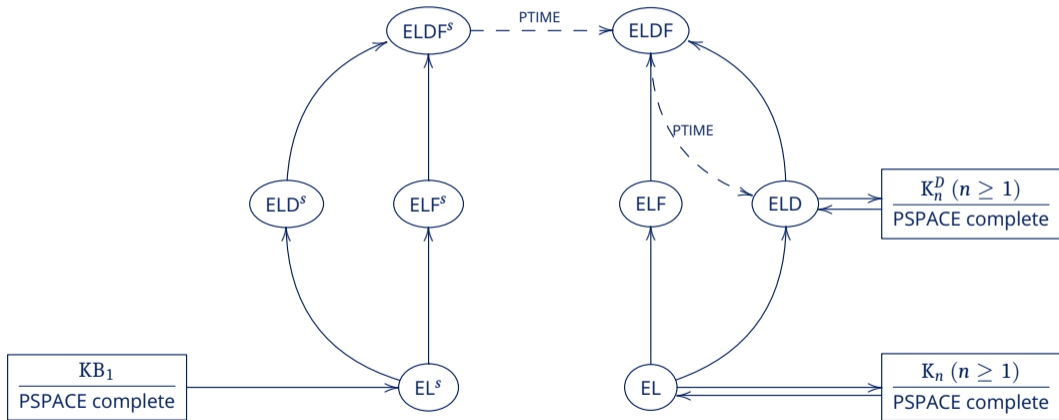
Logics with CK: EXPTIME complete





Computational complexity of SAT

Logics without CK: PSPACE complete





Dynamics

Knowing and forgetting





Upskilling, Downskilling and Reskilling

$$\phi ::= p \mid \neg\phi \mid (\phi \rightarrow \phi) \mid K_a\phi \mid C_G\phi \mid D_G\phi \mid E_G\phi \mid F_G\phi \mid \\ (+s)_a\phi \mid (-s)_a\phi \mid (=s)_a\phi \mid (\equiv b)_a\phi \mid \boxplus_a\phi \mid \boxminus_a\phi \mid \square_a\phi$$

$$M, w \models (+s)_a\psi \Leftrightarrow W, E, C^{a+S}, \beta, w \models \psi \quad C^{a+S}(a) = C(a) \cup S \text{ and } \forall x \in A \setminus \{a\}. C^{a+S}(x) = C(x)$$

$$M, w \models (-s)_a\psi \Leftrightarrow W, E, C^{a-S}, \beta, w \models \psi \quad C^{a-S}(a) = C(a) \setminus S \text{ and } \forall x \in A \setminus \{a\}. C^{a-S}(x) = C(x)$$

$$M, w \models (=s)_a\psi \Leftrightarrow W, E, C^{a=S}, \beta, w \models \psi \quad C^{a=S}(a) = S \text{ and } \forall x \in A \setminus \{a\}. C^{a=S}(x) = C(x)$$

$$M, w \models (\equiv b)_a\psi \Leftrightarrow W, E, C^{a \equiv b}, \beta, w \models \psi \quad C^{a \equiv b}(a) = C(b) \text{ and } \forall x \in A \setminus \{a\}. C^{a \equiv b}(x) = C(x)$$

$$M, w \models \boxplus_a\psi \Leftrightarrow \text{for all finite nonempty } S \subseteq S, M, w \models (+s)_a\psi$$

$$M, w \models \boxminus_a\psi \Leftrightarrow \text{for all finite nonempty } S \subseteq S, M, w \models (-s)_a\psi$$

$$M, w \models \square_a\psi \Leftrightarrow \text{for all finite nonempty } S \subseteq S, M, w \models (=s)_a\psi$$

Liang X. & Wáng, Y.N. Epistemic Skills: Logical Dynamics of Knowing and Forgetting. GandALF 2024.



Slogans

Forgetting: decrease in skills, and increase in uncertainty

Necessary: true in all accessible worlds.
Known: true in all uncertain situations.

APAL: "Knowable as known after an announcement."

Slogan 1. Knowable as known after upskilling.
Slogan 2. Forgettable as unknown after downskilling.

Debate: having no access is not forgetting.



Epistemic De Re & De Dicto

Von Wright (1951) *An Essay in Modal Logic*

- The epistemic modalities are said to be **de dicto** when they are about the mode or way in which a proposition is or is not known (to be true). The epistemic modalities are used **de dicto** in phrases such as “it is known that ...”, “it is unknown whether ...”, or “it is known that not ...”.
- The epistemic modalities are said to be **de re** when they are about the mode or way in which an individual thing is known to possess or to lack a certain property. The modalities are used **de re** in phrases such as “Jones is (not) known (not) to be dead”, etc.



Epistemic De Re & De Dicto

Quine (1956) *Quantifiers and Propositional Attitudes*

- “Ralph believes that someone is a spy.”
 - Ralph believes that there is a spy.
Ralph believes: $\exists x(x \text{ is a spy})$.
 - Someone is such that Ralph believes that s/he is a spy.
 $\exists x$ (Ralph believes that x is a spy).
- Ambiguity comes from the scope of the quantifier



Knowing De Dicto in our case

- “Agent a knows (with her current skills) that there exists a set S of skills such that, with S , she can achieve ϕ in world w of model (W, E, C, β) .”
- $(\forall u \in W)[C(a) \subseteq E(w, u) \Rightarrow (\exists S \subseteq S) (W, E, C^{a+S}, \beta), u \models \phi]$
- Expressed by $K_a \diamond_a \phi$



Knowing De Re in our case

- **(Explicitly knowing de re)** There exists a set S of skills such that agent a knows with her current skill set, that with S in addition, she can achieve ϕ in world w of model (W, E, C, β) .

$$(\exists S \subseteq S)(\forall u \in W)[C(a) \subseteq E(w, u) \Rightarrow (W, E, C^{a+S}, \beta), u \models \phi]$$

Expressed by $(\equiv_a)_c \diamond_c K_a (\equiv_c)_a \phi$ (where c is not in ϕ)

- **(Implicitly knowing de re)** There exists a set S of skills such that agent a knows, with the addition of S to her skill set, that she can achieve ϕ in world w of model (W, E, C, β) .

$$(\exists S \subseteq S)(\forall u \in W)[C^{a+S}(a) \subseteq E(w, u) \Rightarrow (W, E, C^{a+S}, \beta), u \models \phi]$$

Expressed by $\diamond_a K_a \phi$



Computational Complexity

The Model Checking Problem

- Logics without quantifiers: in P
- Logics with quantifiers: PSPACE complete
 - Hardness: reducing the Undirected Edge Geography (UEG) problem



Upper Bound

We only need to consider one new skill in addition to those that already appear

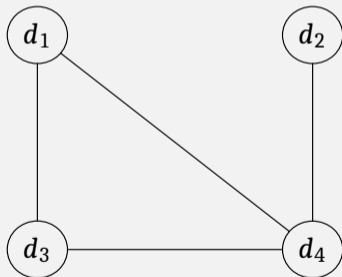
Algorithm Function $Val((W, E, C, \beta), \varphi)$:

- 1: **Initialize:** $temVal \leftarrow \emptyset$
- 2: **Initialize:** $S_1 \leftarrow (\bigcup_{w, v \in W} E(w, v)) \cup (\bigcup_{a \text{ appears in } \varphi} C(a))$
- 3: **Initialize:** $S_2 \leftarrow S_1 \cup \{s\}$ \triangleright Here $s \in S$ is new for S_1
- 4: **if ... then ...**
- 5: **else if** $\varphi = \boxplus_a \psi$ **then**
- 6: **for all** $t \in W$ **do**
- 7: **Initialize:** $n \leftarrow \text{true}$
- 8: **for all** $S \subseteq S_2$ **do**
- 9: **if** $S \neq \emptyset$ **and** $t \notin Val((W, E, C^{a+S}, \beta), \psi)$ **then** $n \leftarrow \text{false}$
- 10: **if** $n = \text{true}$ **then** $tmpVal \leftarrow tmpVal \cup \{t\}$
- 11: **return** $tmpVal$ \triangleright Returns $\{t \in W \mid \forall S \subseteq S_1 : t \in Val((W, E, C^{a+S}, \beta), \psi)\}$
- 12: **else if ... then ...**



Example: UEG Game on (G, d_1)

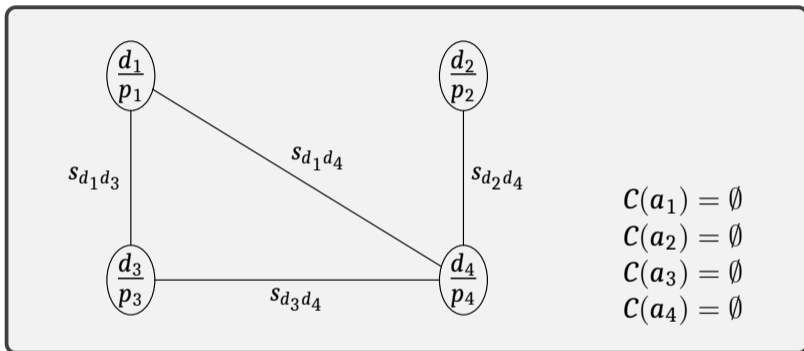
$$G = \left(\{d_1, d_2, d_3, d_4\}, \{(d_1, d_3), (d_1, d_4), (d_2, d_4), (d_3, d_4)\} \right)$$





Model $M_G = (W, E, C, \beta)$

$$W = \{d_1, \dots, d_4\}$$



- $E(d_m, d_k) = \{s_{d_m d_k}\}$ whenever $(d_m) \text{---} (d_k)$
- $C(a_1) = C(a_2) = C(a_3) = C(a_4) = \emptyset$ (a_i is the player who performs the i 's move)
- $V(d_j) = \{p_j\}$ for $1 \leq j \leq 4$



Formula ϕ_G

For i 's move in the UEG game:

$$\psi_i := \neg K_{a_i} \perp \wedge (K_{a_i} p_1 \vee K_{a_i} p_2 \vee K_{a_i} p_3 \vee K_{a_i} p_4)$$

$$\chi_1 := \perp$$

$$\chi_2 := (\hat{K}_{a_1} p_1 \wedge K_{a_2} p_1) \vee (\hat{K}_{a_1} p_2 \wedge K_{a_2} p_2) \vee (\hat{K}_{a_1} p_3 \wedge K_{a_2} p_3) \vee (\hat{K}_{a_1} p_4 \wedge K_{a_2} p_4)$$

$$\begin{aligned} \chi_3 := & (\hat{K}_{a_1} p_1 \wedge K_{a_2} p_1) \vee (\hat{K}_{a_1} p_2 \wedge K_{a_2} p_2) \vee (\hat{K}_{a_1} p_3 \wedge K_{a_2} p_3) \vee (\hat{K}_{a_1} p_4 \wedge K_{a_2} p_4) \\ & \vee (\hat{K}_{a_1} p_1 \wedge K_{a_3} p_1) \vee (\hat{K}_{a_1} p_2 \wedge K_{a_3} p_2) \vee (\hat{K}_{a_1} p_3 \wedge K_{a_3} p_3) \vee (\hat{K}_{a_1} p_4 \wedge K_{a_3} p_4) \\ & \vee (\hat{K}_{a_2} p_1 \wedge K_{a_3} p_1) \vee (\hat{K}_{a_2} p_2 \wedge K_{a_3} p_2) \vee (\hat{K}_{a_2} p_3 \wedge K_{a_3} p_3) \vee (\hat{K}_{a_2} p_4 \wedge K_{a_3} p_4) \end{aligned}$$

$$\chi_i := \bigvee_{1 \leq j < i} ((\hat{K}_{a_j} p_1 \wedge K_{a_i} p_1) \vee (\hat{K}_{a_j} p_2 \wedge K_{a_i} p_2) \vee (\hat{K}_{a_j} p_3 \wedge K_{a_i} p_3) \vee (\hat{K}_{a_j} p_4 \wedge K_{a_i} p_4))$$

$$\phi_G := \diamond_{a_1} (\psi_1 \wedge \neg \chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4))))$$



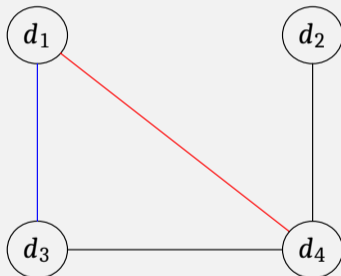
The following are equivalent

- Player 1 has a winning strategy in (G, d_1)
- $M_G, d_1 \models \phi_G$



Player 1's Move for Step 1

$$G = \left(\{d_1, d_2, d_3, d_4\}, \{(d_1, d_3), (d_1, d_4), (d_2, d_4), (d_3, d_4)\} \right)$$



- Player 1 chooses blue: will win
- Player 1 chooses red: can lose



First Step in the Model Checking

$M_G, d_1 \models \phi_G$, where ϕ_G is:

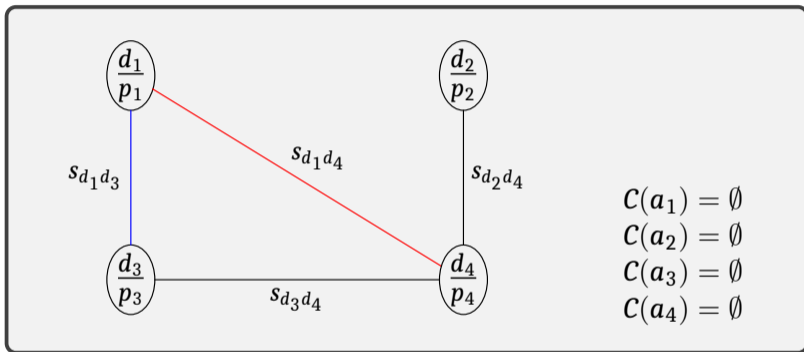
$$\hat{\diamond}_{a_1} \left(\psi_1 \wedge \neg \chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \hat{\diamond}_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4))) \right)$$

After some upskilling for a_1 , true in d_1 are:

- $\psi_1 = \neg K_{a_1} \perp \wedge (K_{a_1} p_1 \vee K_{a_1} p_2 \vee K_{a_1} p_3 \vee K_{a_1} p_4)$
- $\neg \chi_1 = \neg \perp$
- $K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \hat{\diamond}_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4)))$



Step 1: Model Checking

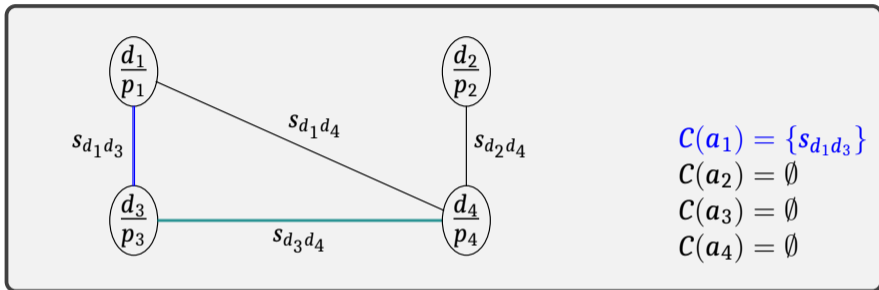


$$M_G, d_1 \models (+\{s_{d_1d_3}\})_{a_1} \left(\psi_1 \wedge \neg\chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4))) \right)$$

$$M_G, d_1 \not\models (+\{s_{d_1d_4}\})_{a_1} \left(\psi_1 \wedge \neg\chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4))) \right)$$



Step 2: Blue Case

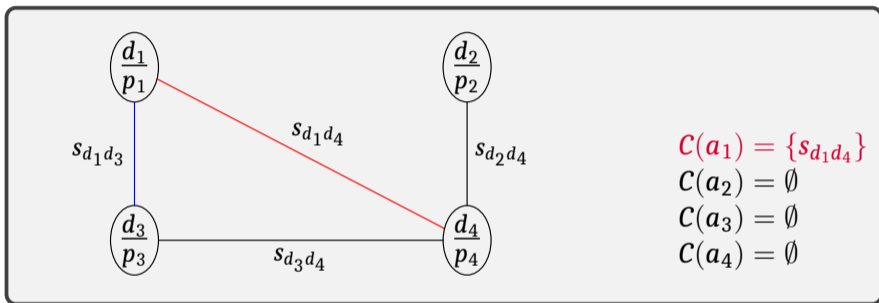


$$M_G, d_3 \models \boxplus_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$$

- $M_G, d_3 \models (+\{s_{d_1d_3}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$
- $M_G, d_3 \models (+\{s_{d_3d_4}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$
- $M_G, d_3 \models (+\{s_{d_1d_4}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \diamond_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$ (or any other combinations)



Step 2: Red Case



$$M_G, d_4 \not\models \boxplus_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$$

- $M_G, d_4 \not\models (+\{s_{d_2d_4}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$



Future Work

- Computational complexity of the satisfiability/validity problems
- Logics over different characterizations of similarity
- Axiomatization



Thank you!

